

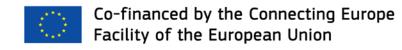
The WEAVE Toolkit



Motion Notes

NOVA University Lisbon





MOTION NOTES beta

Tool URL:

motion-notes.di.fct.unl.pt



SCIENCE & TECHNOLOGY

Team

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MEALE MOTION NOTES

- Development of 3D model features
- Integration of human pose estimation





Motion Notes 3D Features

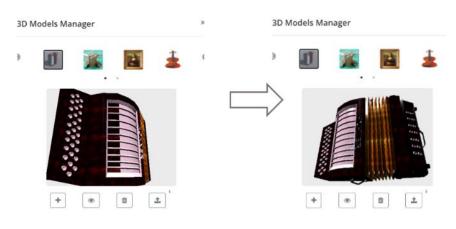
3D Model Import Interface

Users can upload their 3D models to MotionNotes and have them available while creating new annotations 3D Model Viewer

Each user have his collection of 3D models available in his account. Users can look at the model, rotate it, and zoom it in/out

3D Annotation Mechanism

Users can annotate any part of the video. The tool will then save the timestamp and position in which the 3D model was added





https://dl.acm.org/doi/10.1145/3505284.3532972



Motion Notes Human Pose Features

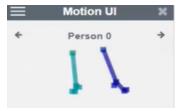
Al Technique Integration
Open Pose is a deep learning based
human pose estimation module. It is
used to process pose in motion notes

Dynamic Annotations

Users can add dynamic annotations in motion notes. That means that those annotations can follow a human body part

Movement Recognition
It was developed a new module that enables a specific human movement detection in a video. E.g., arms open











Motion Notes Integration

Europeana

Annotate videos from Europeana. It is possible to do it by downloading the vídeo or by streaming it

3D Weaver

Users can add 3D annotations using models stored in 3d weaver.

3 WeaveX

It is possible to stream videos used in WeaveX and annotate them with motion notes.

